MINI-GAME (TOPIC 6)

MINI-GAME TITLE: CLIMATE RESOLVE

Objective: Navigate through a series of challenges and scenarios to implement a specialized mechanism for climate change dispute resolution, achieving a sustainable and mutually agreeable outcome for all parties involved.

Setup: You're appointed as the lead mediator of the Global Climate Resolution Initiative (GCRI), a newly established international body aimed at resolving disputes related to climate change impacts. Your mission is to explore and deploy specialized mechanisms to settle a dispute between two fictional countries: EcoLand and TechNation.

- **EcoLand** is a low-lying island nation facing severe threats from sea-level rise.
- **TechNation** is a technologically advanced country with significant carbon emissions, partly responsible for the global rise in sea levels.

Game Structure:

Phase 1: Understanding the Dispute

- **Task**: Gather information about the dispute by interviewing representatives from EcoLand and TechNation.
- **Decision Point**: Choose which aspects of the dispute to prioritize (environmental impact, economic considerations, historical emissions).

Phase 2: Selecting the Mechanism

- **Task**: Based on the gathered information, select a specialized mechanism for dispute resolution from the following:
    - A) Mediation by an international environmental body.
    - B) Arbitration under international environmental law.
    - C) A collaborative climate fund creation for adaptation and mitigation.
    - D) Implementation of a carbon credit trading system between the two nations.

Phase 3: Negotiation and Implementation

- **Task**: With your chosen mechanism, facilitate negotiations between EcoLand and TechNation.
- **Challenge**: Balance the interests and demands of both countries while ensuring a sustainable outcome.
- **Decision Points**: Make critical decisions on compromise points, such as financial contributions, technology transfer, or emission reduction targets.

Phase 4: Outcome and Reflection

- Based on your decisions, receive feedback on the resolution outcome:
  - **Successful Outcome**: Both countries agree on the terms, leading to a positive impact on climate change mitigation and adaptation.
  - **Partial Success**: Agreement is reached, but not all terms are satisfactory to both parties, leading to partial implementation.
  - **Failed Outcome**: The countries fail to agree, leading to ongoing disputes and negative environmental consequences.
- **Reflection Task**: Reflect on the chosen mechanism's effectiveness and the negotiation process. Identify what strategies led to success or failure.

Interactive Elements:

- **Interview Simulations**: Interactive dialogues with country representatives to understand their positions and concerns.
- **Decision Trees**: Branching paths based on choices, leading to different negotiation dynamics and outcomes.
- **Feedback Loops**: Instant feedback on decisions, highlighting their impact on the negotiation process and resolution effectiveness.

Debrief:

After completing the game, players reflect on the challenges of implementing specialized mechanisms for climate change dispute resolution. Discuss the importance of understanding the needs and capabilities of all stakeholders and the role of innovative solutions in addressing climate change disputes.

Debrief Questions:

1. Which specialized mechanism did you choose, and why?
2. How did your negotiation strategy evolve throughout the game?
3. What were the biggest obstacles to reaching a resolution, and how did you overcome them?